

# Programming, Freshmen Experience CS, & Student Help Desk: Week 4: April 13 - 17

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Mr. Pilla

We worked hard to ensure that the Learning Plan provides accessibility for all learners. We hope that you see that there are options to engage learners at all levels. *These activities are not intended to replace the normal school day.* **There is now an expectation for students to turn these documents in to your specific educators.** We want you to take time to enjoy family, be safe, stay healthy and find time within this week to engage in learning opportunities. Feel free to create a schedule that works for you and your family. We strongly encourage each student to participate in approximately two hours a day. We want your brain working and challenging yourself, while staying safe and having fun. .

## Purpose:

- The activities and resources included here are meant to keep you connected to class and school. More specifically, the activity below is to build on your understanding of technology as well as the different ways coding can be used.

## Overview:

- Take the CodeHS Hour of Code VR course.

## Tasks:

- Click the link below to join our CodeHS class. Make sure to sign in with your school Gmail. The class code is: 5BF62.
- Once in, take the course on VR!
- Share your thoughts on VR below! What is it like to code for VR? Easy? Difficult? Are you interested in this part of coding/technology?

(Your response here)